

REGISTRATION RULES AND PROCEDURES

*These are the guidelines for registration – rules may be changed by the NCYSA Board of Directors and NCYSA member associations may have stricter rules.
Contact your local association's registrar for up to date information.*

Definition of Terms

FIFA: International Federation of Association Football – international governing body for soccer

USSF: United State Soccer Federation - the governing body for soccer in the United States

USYS: United States Youth Soccer Association – one of the national governing bodies for youth soccer in the U.S.

NCYSA: North Carolina Youth Soccer Association – made up of 90+ associations and scheduling leagues across N.C.

Age Division Year: January 1 – December 31 Age chart can be found on NCYSA website under [Forms](#)

Amateur: youth players age 19 and younger (based on January 1 cutoff)

Associate Player – registered player with an association, not associated with any one team; considered recreation status

Levels of Play for youth:

Recreation – all players play; no tryouts held for this level

Academy – competitive level; evaluations are held; ages 8U – 12U

Challenge – competitive level; tryouts are held; ages 10U – 19 U

Classic – competitive level; highest level for youth; ages 11U – 19U; two additional playing levels within Classic

National League-Piedmont Conference (NLPC) – regional competitive level

National League – event-based competition - nationwide

Dual Roster – a player, except in NCYSA Academy, may roster on two teams during the same season with certain restrictions, and dependent on local association/scheduling league rules

Guest Player – a registered player of NC Youth Soccer/USYS who has been given permission to play for another registered team in a competition which allows guest players. Guest players may not be used for regular season league play.

International Clearance – FIFA requirement for players born outside the US (50 states)

Intra-Club – player moves from one team to another, or one level to another, within same association; parent must sign form

Inter-Club – player requests to be released from current team and may move to another team in another Association; parent must sign form; If classic to classic, there may be a two-game sit-out

Interstate Permission – a player who resides in one state but wishes to play in another state or participate with a team in another state must complete an Interstate Permission Form; approved by both states involved

Proof of Age: proof of age must be provided upon player's initial registration

Registrar: An NCYSA certified, and trained individual approved by the local association who handles all registration for the association. A registrar may serve in that capacity for another association with approvals from both associations.

Registrar Manual: the rules and guidelines given to association registrars

Release: the removal of a player or official from a team's roster. In the event of a parent request, the release is signed by the parent of player. Parent must contact Association Registrar for such a release.

Risk Management Approved – all association officials, team officials, and volunteers must complete the NCYSA Risk Management application annually

Seasonal Year: September 1 – August 31 of the following year (*NCYSA Bylaw 104, Sec. 1*)

Sexual Abuse Awareness – all association officials, team officials and volunteers must complete the Sexual Abuse Awareness training and be approved

Two-game sit-out: occurs when a Classic level player moves from one Classic team to another Classic team in another association during the seasonal year. Exceptions are family relocation outside of 50 miles or original team has officially folded.

Validation: the player pass is reviewed by registrar and confirmed in the presence of the player. Registrar signs, dates and laminates player pass after approving. Validation binds the player to the team for the seasonal year.

Note: For any terms or definitions not understood in these rules, please contact the Association Registrar. For purposes of this document, NC Youth Soccer is stated as NCYSA, US Youth Soccer is stated as USYS.

RULE 1: REGISTRAR

A registrar is an agent of NCYSA and each association is required have at least one certified registrar. A registrar is an individual trained and certified to execute registration, validate USYS passes and process player movement for NCYSA teams, their officials and players. A registrar within each member Association is called an Assistant Registrar. For this document, an Assistant Registrar shall be referred to as a Registrar.

A Director of Coaching or President may not serve as a registrar.

(addition of president's position passed by BOD, January 27, 2019)

Part 1 – Head Registrar

Every member Association registering players must designate a Head Registrar. If only one registrar is certified, their title will be Head Registrar. The Head Registrar is responsible for delegating and assigning responsibilities to other registrars certified within the Association.

Part 2 - Certification

A registrar is considered certified when the following requirements are met:

- a. Complete Risk Management and be approved;
- b. Submit a completed/signed Registrar Application and Association Approval Form to NCYSA;
- c. Agree to abide by the NCYSA Assistant Registrar Code of Conduct;
- d. Complete required Certification Training Class;
- e. Approved by State Registrar.

A registrar may be certified and approved for more than one Association with written permission of ALL Association Presidents involved. Permission must be submitted to NCYSA.

Part 3 – Classification

A registrar is classified as associate or veteran. Depending on length of experience, recertification is required annually or every two years. All registrars are certified to process documents for all levels of play.

Part 4 – Training

Registrar must attend an initial training class held at NCYSA. Re-certification classes are offered yearly and provided in both classroom and online style.

RULE 2: REGISTRATION DEADLINES

All registration must be submitted using the NCYSA Registration Database System. Postmark for the online system is midnight of the due date. The following dates represent registration deadlines for every seasonal year. Deadlines falling on weekend or postal holiday must be postmarked prior to deadline date.

- July 16: Postmark deadline for initial Challenge/Classic teams and Academy participants playing prior to Labor Day;
- August 1: Postmark deadline for Initial Challenge/Classic teams and Academy player registration for Fall play;
- August 2: \$100 late fee per team not meeting postmark deadline, must be paid prior to the release of player passes and rosters;
- November 1: Deadline for fall Recreation registration
- January 8: Postmark deadline for Spring Challenge/Classic teams and Academy participants planning to go to pre-season tournaments;
- January 17: Postmark deadline for Spring Challenge/Classic teams and Academy registration;
- January 18: \$100 late fee per team not meeting postmark deadline, must be paid prior to the release of player passes and rosters;
- April 1: Deadline for spring Recreation registration

Recreation registration begins July 1 for fall and January 3 for spring. Discounts are given by key dates.

RULE 3: PLAYER AND TEAM OFFICIAL REGISTRATION

Players must register on teams within an affiliated state youth association. Players and teams are required to follow the registration procedures established by NCYSA, USSF and USYS. Under no circumstances may a player play on a team outside his/her own state association unless written authorization by the two state associations is obtained, using the Interstate Permission Form.

Part 1- Recreation Registration

Member associations must register their recreation coaches and players, submitting the appropriate fees for all players participating in the recreation league. All recreation associations are required to activate their recreation players and coaches in the NCYSA Registration Database. All recreation coaches must be Risk Management Approved, complete the Abuse Awareness program, and carry their USYS pass always when interacting with players.

Part 2 – 19U Players – still in high school

This is an NCYSA rule and does not apply outside of NC. True 19U players currently registered in a high school may roster as a non-cup player on a 18U NCYSA team for league play only if the association does not field a 19U team and the team is not a National League-Piedmont Conference (NLPC) team. The 19U player is ineligible for U18 State Cup play but may play on a 19U State Cup team. The 18U team should notify any tournaments it is attending that there is a 19U player on the team.

Part 3- Medical Consent Waiver of Liability and Release

Each Academy, Challenge and Classic player is required to furnish his/her team/academy with all information necessary for the completion of USYS youth player registration materials as well as a NCYSA waiver form signed by the player's parent/guardian.

Part 4 - Forms and Dues

Each competitive team shall be required to submit to the appropriate association official, the various forms and pay all dues, fees or fines that may be levied by the league or association. Also, every competitive team, through a designated Assistant Registrar, is responsible for submitting the proper NCYSA affiliation, roster form and fees directly to the NCYSA State Office.

Part 5 - Team Names

Any teams which have the same name within an Association (e.g., club name) must be identified by a numerical suffix or other distinguishing addition to the name. The same team name shall not be used for more than one team in the same age division. A team name must include the age (classic) or age group (challenge, academy, recreation) of the players, Association acronym, specific team name and a G if it is a girls' team. The specific team name may be no more than 18 characters and may not include the name of a program or league outside of NCYSA/USYS.

Part 6 - Player Name

Players must use their full (given) first, middle initial and full last name on all registration materials. Nicknames are NOT acceptable. USYS requires that the certified date of birth for each player registered be included on all registration materials.

Part 7 - First Call

NCYSA shall have first call on all players registered with this association.

Part 8 - Team Officials

The name of the coach and no more than three (3) assistant coaches, if any, shall be listed on the team roster form. All registered teams must identify a team manager. All team officials must be Risk Management approved prior to rostering on the team and must also complete the Abuse Awareness training.

Part 9 - Summer Tournaments

Any player not registered with NCYSA in the current seasonal year (see Section 1, Rule 8), may register through associate player registration. The player will be registered as recreation level status.

RULE 4: PLAYER PASS (may be referred to as “player card”)

Passes issued by NCYSA to players and coaches, and related team rosters, are the property of NCYSA and must be surrendered to NCYSA upon request from the State Registrar, State Office or the Executive Board.

The validation of the player pass binds that player to the team for the seasonal year unless the player is approved for a release.

NCYSA prohibits the use of player passes and/or rosters in connection with programs and events that are not NCYSA or USYS sanctioned programs and events. *Policy on NCYSA Player Passes passed 4/7/09 – Executive Board*

Player passes will be issued to activated recreation players only when requested by the Association registrar. All Recreation players rostered to an official USYS Recreation roster will receive player passes. No pictures will be required unless a recreation player participates in a tournament. At that time, the local registrar will affix pictures and sign the pass. Passes will be sent to the local registrar for distribution. *Executive Board Meeting 6/2/09*

Player passes must be returned to NCYSA when a player is released from an Academy program, Challenge or Classic team.

Recreation Player Passes are not required to be returned to NCYSA but must be retained by the Association registrar. *Executive Board Meeting 6/2/09*

Part 1: Club Passes: NLPC and State Cup

Club passes may be used for currently registered players for National League – Piedmont Conference (NLPC), National League, and USYS National Championship Series Cup (NCS) and President’s Cup play. The club pass option follows guidelines set forth by NCYSA/USYS. The players must be registered within the association for which they will play.

A. NLPC teams may roster club pass players for play during the season creating a maximum player pool of 30. However, team may play only the number allowed for roster limit during matches. Players listed as club pass players must remain on the roster until the NLPC season concludes.

B. NCS and President Cup teams may roster club pass players for Cup play, but those club pass players may not also play with their original team for Cup play. If a player is added as a club pass player for NCYSA Cup play, that player is tied to the club pass team until the team no longer advances in State, Regional, or National Cup play.

Part 1: Club Passes: NCYSA League Play

A different version of club passes is used for NCYSA league play for Challenge and Classic teams and certain Academy age groups. Associations must have a certified Club Pass Administrator and follow the NCYSA League Club pass rules and regulations.

RULE 5: PLAYER MOVEMENT AND ROSTER LIMIT

Any player whose player pass has been validated for a competitive team is bound to that team for the seasonal year, except as modified by the following player movement exceptions.

Part 1: Player Release

A. INTRA Club Release: A player may be released with the intention of re-rostering to another competitive team within the same Association (intra-club release and intra-club re-roster). Signatures are required from player’s parent/guardian and both team coaches or their designees. Only the Head Registrar or assistant registrar may approve.

B. INTER Club Release: A player may be released from their original competitive team (inter-club release) with the signature of their parent/guardian. All requests for the release of a competitive player shall be immediately communicated to the Association Head Registrar. The Releasing Association has two (2) business days from the time the registrar receives the signed form from parent, to contest the release and secure the Association Official’s signature (if the pass was validated). If the Head Registrar does not receive a response after the time has expired, the response defaults to “approval to re-roster”. If the Association Official denies permission to re-roster, an explanation must accompany the paperwork to NCYSA.

All requests for release of a competitive player shall be submitted to the State Office by the Association registrar, in writing on the proper forms, and with the player’s pass. Final approval and the effective date of the release will be attested to by the State Registrar, unless otherwise stated in these Rules and Regulations.

If the player intends to re-roster with another NCYSA association team within the seasonal year, he/she MAY NOT communicate or participate with the new association until NCYSA has processed the release. The parents will be sent a copy of the release to present to the new association.

Player released from their competitive team may re-roster with another competitive team in a different Association under the following situations:

A. Player requesting a release with a non-validated player pass is eligible to re-roster either with the same Association or a different Association. Parent/guardian signature is required. No permission is required from the Releasing Association. Only the Head Registrar/assistant can approve with the State Registrar attesting to the approval and effective date.

B. Player requesting a release with a validated player pass is released from the Releasing Association and eligible to re-roster with another Association only when permission from the Releasing Association is granted. Signatures are required from the parent/guardian and Releasing Association Official. Final approval and the effective date of the release will be attested to by the State Registrar, unless otherwise stated in these Rules and Regulations.

Part 2: Player Re-roster

A re-rostered player is a player who moves from one team to another or returns to the same team after being released during a seasonal year. There are two types of re-rostering a player: Intra-Club and Inter Club.

A. A re-roster to another competitive team between **different** associations during the seasonal year will be permitted only if the Releasing Association grants permission to the player re-roster. If the Releasing Association does not grant permission to re-roster with another Association, re-rostering will be granted only in the following hardship cases:

1. If the player has moved his/her primary residence fifty miles or more during the seasonal year.
2. The player's original team has officially folded, and all player passes have been received in the NCYSA State Office.

Player requesting a release with a validated pass that is denied permission to re-roster with another competitive team in a different Association may appeal the Releasing Association's decision by following the Appeal Process to the State Registrar.

Appeal Process – the following procedures must be followed:

1. Request for an Appeal must be received by the NCYSA office with four (4) days of receiving the State Registrar's decision.
2. Appeal related to registration issues:
 - The State Registrar will appoint a three (3) person Appeals Committee made up of veteran registrars not associated with any of the persons involved in the appeal. A chairperson will be chosen.
 - The Appeals Committee will contact the person involved in the transfer and come to a decision within a reasonable amount of time.
 - The Committee's decision will be submitted in writing to the NCYSA office by the Committee Chairperson. The decision, along with appeal procedures will be distributed to all parties involved in process.
 - An appeal of the Committee's decision will be heard by the NCYSA Executive Board. Procedures follow Discipline and Appeals (D&A) protocol as printed in D&A manual
3. Appeal related to non-registration issues:
 - The State Registrar will submit the Appeal request to the NCYSA Executive Board for review.
 - The Executive Board will hold a meeting (or phone conference) to review the Appeal and reach a decision.
 - The Executive Board's decision will be submitted in writing to the NCYSA office by the Chairperson. The decision, along with appeal procedures, will be distributed to all parties involved in the process.
 - An appeal of the NCYSA Executive Board will be heard by US Youth Soccer. Procedures will follow D&A protocol as printed in the D&A manual.
 - There is a ten (10) day period once the Appeal decision is received for an appeal to be made. Again, the appeal must be submitted in writing to the NCYSA office.

B. No more than five (5) player INTER club re-rosters may be accepted by any one challenge or classic team during the seasonal year, if the team accepting the transfers intends to enter the NCS.

C. All Classic to Classic inter-club re-rostering during a seasonal year must be accompanied with a \$75.00 transfer fee, to be paid by new association, with the exclusion of transfers deemed hardship. Hardship transfers are approved by the State Registrar. All re-rostered players (except intra-club) will not be eligible to play with the new team until the team's third (3rd) NCYSA scheduled league game

after the effective date of the re-roster. Hardship re-rostering is not subject to the two-game sit out unless the local association/scheduling league has such a rule.

D. No sit-out penalty will be imposed for a player re-rostered between competitive teams within the same association (intra-club).

E. All re-rostering must be initiated and completed (registrar stamp) prior to the Freeze Date for all State Cup Tournaments including the USYS Cup, Kepner/President's State Cup, Singer State Cup and USYS Play-in matches. Rule applies to both intra-club and inter-club re-rostering activity.

Part 3 - Two Game Sit-Out – applies for Classic to Classic, INTER Club transfers only

The two (2) game sit-out for classic players will not apply to a mid-year transfer for a player that began 'playing up' when no team in his/her precise age group had been formed in his/her association. This exception will apply only when such a re-roster takes place during the first seasonal year in which the team corresponding to the player's age is formed.

- The two-game sit out does not begin until a player is re-rostered to a team and the re-roster has been processed.
- A player with a two sit out may not be dual rostered with the new team until the sit out penalty is fulfilled.

Part 4 – Involuntary Release

A player may be released from a team by a coach, without a parent/guardian signature, only if a player is unable to play for one of the following reasons:

1. A player has violated USSF, USYSA rules, NCYSA Rules or the Code of Conduct.
2. The player has moved their permanent residence beyond a reasonable travel distance. (*50 or more miles*)
3. The player is injured in such a manner that the player will not be able to participate for the remainder of the season.

A reasonable attempt must be made to secure a signature from a parent/guardian for reasons two and three. The registrar will submit a document confirming communication with the parent/guardian was unsuccessful.

Part 5 -Roster Freeze

A team that is participating in the USYS/NCS Cup or Kepner/President's Cup, and Singer Cup shall have their roster frozen in accordance with the rules for the USYS National Championship Series, Kepner/President's Cup, and Singer Challenge Cup.

Part 6 – Dual Roster

Players, with exception of NCYSA Academy players, may register on more than one team per USSF, USYSA seasonal year, if the local association and/or scheduling league allow it, providing the following conditions are complied with:

A. A player cannot play for more than one team in the same competition. Competition is defined as any league or tournament which has league or tournament standings. Examples are: recreational tournament, classic league, the State Cup Series, the Challenge Cup and any NCYSA sanctioned tournament. Each age level in the classic league is to be considered as a “competition”.

Exception: A female player may be registered to a girl’s and boys’ team, in the same competitive level and age group as her participation on a boys’ team does not convert that team to a girls’ team. *(4/29/2008 adopted by the NCYSA Executive Board)*

B. A player cannot play for more than one team on the same day

C. A player can register on only two competitive teams at the same time. If the two competitive teams are from different associations, both Association Presidents must submit written approval to NCYSA.

D. Recreation passes will automatically be designated as Non-Cup, unless otherwise specified by the Association Head Registrar. *Executive Board, 4/7/2009*

E. If a player’s primary team is participating in a tournament, the player can play only for that primary team on a given day. If a player’s primary and secondary teams are participating in the same tournament and the primary is eliminated from competition, the player can play for the secondary team in that tournament, provided tournament rules allow. Player may not play for two teams at the same tournament level: if one team is eliminated in quarter finals, may play for the second team in the semi-finals – may NOT play in the quarter finals with a second team.

Part 7 – Roster Limit

Seven (7) players are required to submit a work roster to initiate a team’s registration with NCYSA. The Roster Limit applies to Classic, Challenge and Recreation.

Age Group	Maximum # of Players on Roster
4U – 6 U	8
7U- 8U	10
9U – 10U	12
11U – 12U	16
13U – 19U	*22
Academy	Registered as a pool – see Academy rules

22 player Roster Information: *contact registrar for full information

Only eighteen players may participate in a match. These players will be designated by the team's Match Roster and handed to the referee on the field.

All twenty-two players may warm up before a match, however once the referee asks for the Match Roster, only eighteen players will be allowed on the field/bench area at that time. Players crossed through on the Match Roster must change into "street clothes" (clothes distinctly opposite/different than the team is wearing) and move to the spectator side of the field. Players not included in the official match roster cannot be used to substitute once referee accepts the match roster.

RULE 6: FOREIGN BORN PLAYERS

FIFA requires that foreign born players & foreign born-US Citizens are required to register with the US Soccer Federation (USSF). A player needs only to submit their documents once.

Players will be asked to complete one of the following forms:

- a) P-10 (players living in the US prior to 10 years of age)
- b) First Registration (foreign players registering to play soccer for the first time; foreign born-US citizens, unless they played for a foreign league, are registering for the first time in NC)
- c) International Clearance (players who played in a foreign league prior to relocating to the US AND players 18 years of age and older)

For further information, please visit the US Soccer Federation webpage on International clearance, <https://www.ussoccer.com/about/federation-services/intl-clearance>, and contact the association registrar. All paperwork should be submitted to Association Registrar.

RULE 7: PLAYING WITH PROFESSIONAL TEAMS

Any player signing a "letter of intent", a professional contract or playing with a professional team without the permission of the Board of Directors (or their designate) of this association shall lose all privileges of youth amateur status.

RULE 8: AMATEUR TRIAL GAMES

A youth player will be permitted to play an unlimited number of amateur games without losing his/her youth eligibility. The youth player must obtain permission from his/her youth coach or other authorized team official by using the NCYSA Eligibility for Youth Player Playing in Senior Games form furnished by the state youth association

When the above clearance and permission have been granted, the state amateur association has sole discretion in permitting a youth player to play amateur games and will be responsible for establishing the procedure under which this will be implemented.

RULE 9: AGE

Part 1 - Age Definition

The term “youth” as applied to the NCYSA Constitution, By-laws and Rules and Regulations shall mean a youth amateur player who has not attained his/her nineteenth (19th) birthday before December 31 in the seasonal year for which he/she applies for registration.

Part 2 – Age Limit

Players attaining the limiting age for any age group and area on or after January 1 immediately prior to the seasonal year will be eligible to play for the remainder of that seasonal year.

Part 3 - Age Divisions

All leagues, unless otherwise sanctioned by the Board of Directors of this Association, may divide play among classic, challenge and recreation teams of equal age groupings. See current age chart under [“Forms”](#) on the NCYSA Website. Currently, there are age divisions for 2U – 19U.

Associations may form teams in age divisions as necessary for competitive purposes.

RULE 10: PLAYER ELIGIBILITY

Any player can be called upon to prove his/her legal age and birth country by the Board of Directors, by the State Registrar or by an association representative.

Part 1- Proof of Age

Proof of age shall consist of a birth certificate, a Uniformed Services Identification and Privilege Card (DD Form 1173) issued by the uniformed services of the United States, a birth registration issued by an appropriate government agency or board of health records, a passport, an alien registration card issued by the United States Government, a certificate issued by the Immigration and Naturalization Service attesting to age, a current driver’s license, an unexpired federal, state, or local government identification card (if documentation of date of birth is required), or a certification of a United States citizen born abroad issued by the appropriate government agency. Hospital, baptismal, or religious certificates will not be accepted.

A Non-English Birth Certificate (or proof of age) should be translated or an English version provided.

Part 2 - Birth Country

Players are required to prove birth country either with their birth certificate or passport. Players not born in one of the United States fifty (50) states is considered foreign born. US Consular Birth Abroad documents DO NOT count as US Birth Certificates. Players without US Birth Certificates MUST comply with the US Soccer Federation Guidelines for “Players with Foreign Birth Certificates”. Foreign Exchanges Students MUST comply as well with US Soccer Federation Guidelines.

RULE 11: GUEST PLAYER

A guest player is defined as a properly registered player of NCYSA/USYS, who has been given permission to play for another properly registered team in a competition that allows guest players.

Guest players are not allowed in any league games. The following rules must be followed for use of guest players. *Amended at the AGM-Jan 2004*

Guest players which play for a team WITHIN their same association will be added to that team's roster as a guest player using the NCYSA database.

Part 1 – NCYSA players wishing to play with another NCYSA registered team outside of their current association for an in-state NCYSA sanctioned tournament:

The registrar will use a [Guest Player Roster form](#) found on the NCYSA website. The registrar needs the following items to properly register the guest player: (1) the guest player's pass (for proof of registration); and (2) a NEW medical/liability release form for the team they will guest play with. The Guest Player Roster must have the signature/approval of the current team coach (the player's rostered team) and the signature/approval of the guest coach or DOC.

The releasing registrar will complete the guest player form, stamp, sign and date as they do with any other roster. The team will need a copy of this guest player roster for the tournament officials.

Part 2 - NCYSA players that guest play with a NCYSA team, outside of North Carolina.

The registrar will use a [NCYSA Guest Player Roster form](#) The registrar needs the following items to properly register the guest player: (1) the guest player's pass (for proof of registration); and (2) a NEW medical/liability release form for the team they will guest play with.

The Guest Player Roster must have the signature/approval of the current team coach (the player's rostered team) and the signature/approval of the coach that the player is guest playing for. The releasing registrar will complete the guest player form, stamp, sign and date as they do with any other roster. The team will need a copy of this guest player roster for the tournament officials and it is recommended that the registrar retain a copy for their records.

A COPY OF THE GUEST PLAYER ROSTER IS REQUIRED TO ACCOMPANY THE TEAM'S NOTIFICATION TO TRAVEL.

Part 3 - NCYSA players who guest play for a team from another state.

It is the responsibility of the player and parent/guardian to submit the [USYS Interstate Permission Form](#) to the appropriate parties within both the releasing and accepting state associations. The parent and the player's coach must sign the form and submit it to NCYSA for approval. When approval is granted, the NCYSA State Office will send the signed form to the guest state office for approval and will send a copy to parent if email is provided. The parent is responsible for providing this form to the out-state-team, along their NCYSA player pass and a NEW medical release form for the out-of-state team. Once the tournament is over, the parent must return the pass to their registrar or team manager.

Part 4 - Out-of-state player guest playing with a NCYSA Team

The out-of-state player should contact his/her state office for the proper forms (if that state has no forms, then the USYS Interstate Form will be accepted). The player's state office will verify the player's registration status and indicate if approval is granted to play with a NCYSA team. As the accepting state, NCYSA must agree for the player to play in NC as well. If granted, the registrar for the NC team will need a copy of the signed Interstate Agreement and a NEW medical release form for the NC team. The registrar will complete a NCYSA Guest Player Roster (in accordance with Rule 11, Part 1) and attach a copy of the approved Interstate Agreement form.

NOTE: If the tournament is out-of-state, a copy of the guest roster must be sent to NCYSA to be filed with their copies of the Interstate Agreement form and the Notification to Travel.

Rule 12:Travel Outside North Carolina

What is Notification to Travel (NTT)? A process of informing NCYSA that a member team is scheduled to travel out-of-state *to an US YOUTH SOCCER sanctioned event*. NCYSA is responsible for maintaining a record of all teams that travel out of state.

Why do I need a Notification to Travel? NTT is required by US Youth Soccer to assure that the event is sanctioned by US YOUTH SOCCER so that all players are covered by insurance. Traveling out-of-state without NTT approval nullifies the insurance for the entire team as well as that of the opponents. Document required for out-of-state tournaments.

Notification to Travel is completed online at the NCYSA's website, under Tournaments.

International Travel

Teams traveling internationally must complete approval from NCYSA and the US Soccer Federation. Teams should contact the NCYSA office for requirements.